LECTORI SALUTEM

This issue contains a special block about entrepreneurship education, with a separate foreword by Loretta Huszák and Erika Jáki (please, see the next article). The block consists of the articles by Bethlendi and Szőcs; Huszák and Oborni; Kállay; Iványi and Danyi.

Moreover, the reader will find several articles originally presented at the Budapest Workshop on Philosophy and Technology. Chang-Yun Ku discusses the role and consequences of nudging in the Era of Artificial Intelligence. Dániel Paksi, in his article titled "Technological singularity by culture", elaborates his sceptical position on the rise of machines. Auli Viidalepp shares her outstanding work on data semiotics.

Still, there was some room left for other topics. Kandonga, Ding and Yuan discuss a pressing problem connected to scientometrics: how to cite works in formats other than white papers and books? Specifically, how to cite original, ground-breaking software that contributes to science? To learn about their proposal, please read the article.

Finally, Péter-Szabó discusses a topic often touched upon in Információs Társadalom: gamification. In his article, he studies students' feelings about serious games and shares findings that may help educators in the future.

The editorial team wishes you a pleasant reading experience.